



# English Martyrs CVA – Stages of handwriting.



<p>Stage 1</p>	<p>Children complete adult led activities which support gross and fine motor skills. See Appendix. Gross motor animal actions from letter join. Before moving onto stage 2 children need to have secure tripod grip.</p>
<p>Stage 2 Development of appropriate writing habits (sitting position and paper orientation.)</p>	<p>The diagram illustrates the correct sitting posture and paper orientation for handwriting. It features a stick figure sitting at a table with various callouts: 'Tummy away from the table', 'Bent elbow 5 cm above table', 'Table height is half that of the writer', 'Thighs fully supported and knees bent at 90 degrees', 'Feet flat on the floor', 'Back leaning slightly forward', 'Chair well under the table', 'Chair height is a third that of the writer', and 'Bottom well back into the chair'. Below the figure, two paper orientations are shown: 'Left Handed Writer' with 'Paper angled at between 30 - 45 degrees' and 'Right Handed Writer' with 'Paper angled at between 20 - 45 degrees'. A 'Mid-line point for left &amp; right handed writers' is indicated between the two papers. A callout at the bottom states 'Paper away from the table edge'.</p>
<p>Stage 3 pre-handwriting letter patterns</p>	<p>Learning pre-handwriting patterns is the important first step in handwriting, with children learning the shapes and strokes needed to correctly form letters. As a child develops control of the drawing tool they move from large (Beginners pattern worksheets) to small (Refiners pattern worksheets) pre-handwriting patterns. Children complete module 1 Lessons 1-20</p>
<p>Stage 4 Forming of individual letters and numbers.</p>	<p>Formation of letters should be taught in the following order (linked to Letter Join teaching – Precursive: <a href="#">Set 1: ilt</a> <a href="#">Set 2: uwe</a></p>



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	<p>Set 3: co Set 4: ad Set 5: nmh Set 6: jy Set 7: gq Set 8: bpk Set 9: vsr Set 10: fzx</p> <p>Module 1 – Lessons 21 -45 ( Easy letters and easy words) 46-70 ( Hard letters and hard words)</p>
Stage 5	<p>Formation of capital letters and numbers. Reinforcement of correct pencil grip and sitting position.</p> <p>Module 2 Lessons -16-40 (Letters) Lessons -66 -70 ( Numbers)</p>
Stage 6	<p>Beginning to join</p> <p>Diagonal joins – teach letters which have a diagonal join as per Module 3 Lessons -13-15 a,c, d,e,h,l.m.n and u</p> <p>Horizontal joins – teach letters which have a horizontal join as per Module 3.Lessons -16-18 v,w,o and r</p>
Stage 7 joining of individual letters	<p>Progression of joins</p> <p>Set 1: ilt Set 2: uwe Set 3: co Set 4: ad Set 5: nmh Set 6: jy Set 7: gq Set 8: bpk Set 9: vsr Set 10: fzx</p>

It will be at the teacher's discretion when children are ready to move off the handwriting English and RE books into plain lined books.

It will also be at the teacher's discretion in year 5 and 6 when children are allowed to use handwriting pens.

EYFS – pictures of pencil grip – baseline, December, April, Summer plus any notes linked to pencil grip.



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Year 1 move onto buff handwriting books after Christmas.

From Year 3 onwards teachers to teach own modules. Handwriting to be completed as an intervention using the stages above if children are not at the correct stage to start their own year group module.



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## Appendix

### Gross and fine motor skill activities.

**Gross motor skills are movements related to large muscles such as legs, arms, and trunk. The following activities develop core strength , strength in the shoulder and arm and balance.**

Trampolines

Hopscotch

Playground Play – climbing, swinging, balancing, crawling

Balloon and Bubble Play

Tricycles, Scooters and Pedal Cars

Brushing and sweeping

Hula hooping

Obstacle Courses

**Fine motor skills are movements involving smaller muscle groups such as those in the hand and wrist. These activities develop strength and coordination in the lower arm, wrist and fingers**

Scissor skills

Pushing Lego blocks together (and pulling them apart)

Manipulating play dough

Getting dressed with belts, buttons, zippers and snaps

Opening and closing latches

Technology/mouse manipulation

Threading

Playing with pegs and clips

Tweezer games

Peg boards

Use of chinks, sponges and paintbrushes of different sizes.